Jacob Root

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EDUCATION

University of California - San Diego

San Diego, CA

Bachelor of Science in Computer Science; Major GPA: 4.0

September 2022 - June 2026

Coursework: Systems Programming, Data Structures 1, Software Tools, Introduction to CS

EXPERIENCE

Cloud Networking Developer

October 2023 - Present

CAIDA

San Diego, CA

• Currently working on creating Reverse Packet Trains in **Rust**

Cloud Software Engineering-Robotics Application Intern

June 2023 – September 2023

Braincorp

San Diego, CA

- Implemented and upgraded end to end (cloud to robot) communication layer using **Python**, **gRPC**, and **Golang** to perform actions from the cloud previous possible only in person, saving up to 5 minutes per use for customers
- Revamped Python handling of concurrent threads to increase performance for test suite by over 10 times
- Identified multiple race conditions leading to flaky tests, reduced flake rate from above 33% to under 0.01%
- Integrated OpenCV and ML Models with Bazel to create image anonymization in Golang with 90% accuracy
- Created test suite and associated CLI to allow evaluation of performance and accuracy of Face Detection models

Software Engineer Intern

July 2022 – August 2022

Torpago

San Francisco, CA

- Built Slack bot for Torpago, with features estimated to streamline spend management for 90% of Torpago users
- ullet Wrote login form and **REST API** that bound Slack & Torpago accounts using **PostgreSQL** database and **JWT**
- \bullet Developed Golang bindings of Torpago REST API and wrote automated tests for the binding with 80% coverage
- Engineered multiple single-purpose microservices which communicated via CloudEvents

Linux Development Intern

June 2021 – August 2021

IBM

 $Hillsboro,\ OR$

- Contributed changes in IBM vnic driver to Linux Kernel
- Coded scripts to isolate, debug, and correct issues with network stability on Virtual Machine
- Merged upstream timeout support for automated tests using tcpdump and Avocado test framework

App Development Intern

June 2020 - August 2020

First Insight EHR

Hillsboro, OR

- Built cross-platform (Android, IOS, Web) video call app that included text chat functionality in **React Native**
- Created extensible components to reduce time required for changes in IOS/Android welcome form app

PROJECTS

MyNewsWire | NodeJS, MongoDB, OpenAI/GPT3, Google Cloud

- News aggregator app that uses GPT3 to concisely summarize news articles fetched from newscatcher API
- Decreased request latency using asynchronous concurrency to parallelize API calls, achieving 4x speedup
- Used MongoDB as cache to reduce API calls and costs, and improve performance for cached items by over 2500x
- Managed DevOps; allocating a VPS, configuring nginx SSL, and implementing best practice secrets management
- Used MongoDB to store API keys for automatic API key rotation, allowing 6x more API calls on free plan

Operating System | Rust, QEMU

- Designed USTAR file-system implementation, allowing easy file-transfer between host and guest
- Implemented basic Tetris with levels, score, score saving, and pseudo-random piece generation
- Improved VGA graphics rendering by up to 10x by reducing redundant re-draws of pixels
- Collaborated with three other people using Agile methodology to exceed mentor expectations

AWARDS

MHacks 15: 3rd out of 62 teams (381 participants) in Hackathon run by UMich. Won award for best use of MongoDB WIC BPC 2023: Placed 2nd out of 60 teams in Programming Competition. Now I am a volunteer problemwriter

TECHNICAL SKILLS

Languages: Python, Golang, Rust, C++, C, ARM Assembly, Java, Protobuf, Bash

Frameworks and Libraries: Pytest, OpenCV, gRPC, Connect-go, React, React Native, Echo, discord.py, JUnit

Developer Tools: Bazel, Git, Docker, Systemd, Linux, VS Code, Jetbrains IDEs